



# Wing Ni Chung

## Character Animator

+1 408-628-2080  
[www.wingnimation.com](http://www.wingnimation.com)  
[wingn.chung@gmail.com](mailto:wingn.chung@gmail.com)

### Objective

To bring characters to life while keep challenging my abilities and take every challenge as an experience. Has passion with animating and able to work under tight deadlines and produce good quality of work.

### Softwares

Maya, Photoshop, Illustrator, After Effects, Mari

### Work Experience

**Sony Computer Entertainment - Cinematic Animator** *San Diego, CA* **Sept 2015 - Mar 2016**

**AAA title game "Uncharted 4"**

\*Producing hand/props keyframe animation, facial animation adjustment and motion capture enhancement for game cinematics

**Reel FX - Junior Animator** *Dallas, TX* **Oct 2013 - Jul 2014**

**Animated Feature Film "The Book of Life"**

\*Producing keyframe character animation

\*Work under tight deadline

\*Participating in meetings and dailies

**Reel FX - Animation Apprentice** *Dallas, TX* **April - Sept 2013**

\*Being trained under mentorship to develop animation skills

\*Participating in production for animated feature film

\*Participating in meetings and dailies

**BrightBytes - Animation/ Art Intern** *San Francisco, CA* **Jun 2012 - March 2013**

\*Assisting art director to create art assets

\*Producing motion graphics videos and UI design

\*Participating in meetings and dailies

**Itsy Bitsy Stories - Animation Intern** *Oakland, CA* **Nov 2011 - Jun 2012**

\*Producing character animations for iPad Apps

### Education

**Master of Art** in Animation **Sep 2014 - May 2015**

Savannah College of Art and Design *Savannah, GA*

**Bachelor of Fine Art** in Animation **Sep 2008- Dec 2011**

Academy of Art University, *San Francisco, CA*

### Reel

[vimeo.com/wingnichung](http://vimeo.com/wingnichung)

### Site

[www.wingnimation.com](http://www.wingnimation.com)

### Reference

Available upon request